

ALEX ZHENG

Philadelphia, PA | zhengalex12@gmail.com | linkedin.com/in/alex-zheng0 | alexzheng-portfolio.pages.dev

EDUCATION

Community College of Philadelphia
A.A.S. in Computer Information Systems

2026

RELEVANT EXPERIENCE

AI Trainer | Handshake AI Fellowship, Remote

2026 - Present

- Review digital content against detailed project rules, correct labeling, timing, and formatting errors, and submit work that meets quality requirements.
- Check structured fields for completeness and consistency, document problems clearly, and revise work based on review feedback so submissions stay accurate and usable.

AI Evaluation and Training Data Contractor | Remote Projects, Remote

2025 - Present

- Evaluate structured outputs for accuracy, consistency, instruction following, and formatting, then record specific issues so they can be corrected.
- Organize and validate task data with repeatable review steps, keeping information consistent across deadline-based assignments.

Cashier | I Tea, Philadelphia, PA

Jun 2018 - Aug 2025

- Processed cash, card, phone, and online orders through the POS system while checking order details for accuracy during busy shifts.
- Answered customer questions and resolved order issues calmly so customers received the correct items and clear information.
- Prepared bubble tea and other drinks from recipes while managing multiple orders at once and supporting coworkers during rushes.

SELECTED PROJECTS

LobbyPick | Independent Web Project

lobbypick.com

- Built and maintain a responsive Roblox game discovery website using HTML, CSS, and JavaScript, organizing 262 reviewed games with categories, metadata, filters, and matching tools so visitors can narrow down what to play.
- Cleaned duplicate records, standardized labels, fixed broken links and mobile layout issues, and reviewed GA4 events to understand finder completion and outbound clicks.

Prep Everything! | Roblox Game Project

- Developing a mobile-first multiplayer Roblox game with short food-preparation minigames, grading, shipping, collection, upgrades, tutorials, and cooperative play.
- Iterated on gameplay systems, UI, touch controls, workstation and map design, debugging, performance, and multiplayer behavior through repeated testing.

EarnVerity | Independent Web Project

earnverity.com

- Built and maintain a mobile-friendly directory with 72 earning and financial platforms, using structured records for eligibility, payout timing, fees, categories, and disclosures so information is easier to compare.
- Reviewed entries for outdated or inconsistent information, corrected duplicates, improved page readability, and verified links after updates.

WorthMyTime | Web & Data Project

worthmytime.pages.dev

- Built a responsive job-value calculator that compares wages after commute time, taxes, and work costs, with side-by-side job and gig comparisons.
- Added mobile-friendly inputs, comparison results, Google Analytics 4 tracking, and consent controls, then tested calculations and layouts across screen sizes.

NextBias | Independent Web Project

- Built a responsive K-pop discovery website with 95 group profiles, filters, saved selections, store links, correction tools, and light/dark themes so users can browse groups more easily.
- Tested forms, navigation, mobile layouts, and cross-page content, then fixed broken links, duplicate information, and visual inconsistencies.

TECHNICAL SKILLS

Data & Reporting: Excel, Google Sheets, Google Analytics 4, data validation, data cleaning, categorization, reporting, CSV data

Web Development: HTML, CSS, JavaScript, responsive design, mobile optimization, accessibility, debugging, WordPress (basic prior use)

Game Development: Roblox Studio, Lua (basic familiarity), gameplay systems, UI implementation, debugging, mobile optimization

Tools: Git, GitHub, Cloudflare Pages, browser developer tools, Microsoft Word, Python (basic familiarity)

Quality: Content QA, structured review, error detection, cross-device testing, documentation